

## COURSE OF FIRE 2-Gun Rifle-Pistol Match

Rifle Phase: Relay 1 fires at 600, 500, 300, and 200 yds. Pit change and repeat COF for Relay 2.

Pistol Phase: Relay 1 fires pistol at 25 yds. repeat COF for relay 2. Pistols may be holstered but must be “shown safe”, chamber empty, in “weapon condition four”

Sight-in Phase: Coaching is allowed. Once the shooter is zeroed at the 600yd line standard come downs can be applied if the shooter does not have ballistic data. From the 600yd line standard come downs are 4MOA(1.2mils) down to 500yds, 7 MOA(2.0mils) down to 300yds, and 3 MOA(0.9mils) to down 200yds.

Firearm Safety: While in pits, absolutely no handling of firearms. This includes adjusting slings, sights, or “show and tell”. On firing lines, all commands to load or commence fire will come from line officer. Unless engaged in live fire as directed, all firearms will be unloaded with an “empty chamber indicator” in place OR in “weapon condition four”, until line officer says otherwise.

Targets: DOD M9 Target US Army 25 meter E silhouette, or equivalent 20 in x 40 in silhouette will be used for both rifle and pistol phases.

No Alibis: No re-fires will be granted. Safely clear all malfunctions and resume fire until time expires.

### Rifle Stages

Stage 0 - 600 YDS: Prone slow fire, 5-minutes, unlimited sighting shots, pull and mark each shot.

Stage 1 - 600 YDS: Prone slow fire, 10 record shots in 10 minutes, pull and mark each shot. All hits 5 points.

Stage 2 - 500 YDS: Prone timed fire, start in position, 10 shots in 70 seconds. All hits 5 points.

Stage 3 - 300 YDS: Prone rapid fire from standing, 10 shots in 60 seconds with a magazine change. Targets scored using ring value.

Stage 4 - 300 YDS: Sitting or kneeling sustained fire. 10 shots in 2 minutes. Targets scored at end of 2 min. Targets scored using ring value.

Stage 5 - 200 YDS:

Exposure 1(12 seconds): Standing from high alert/ready 2 shots.

Exposure 2(12 seconds): Standing from high alert/ready 3 shots.

Exposure 3(30 seconds): Standing with kneeling: 2 shots from standing, followed by 3 shots kneeling.

Targets will now be scored using ring value

Stage 6 - 200 YDS: Standing moving targets. With 5 rds engage only your numbered target from the standing position. Targets will remain in numerical order. Targets will traverse approx. 75 ft at a slow pace (walking speed).

Stage 7 - 200 YDS: Sitting or kneeling moving targets. Targets will reverse and travel at a faster pace (fast walk, slow run). Engage only your numbered target with 5 shots while it traverses approx. 75 ft. Targets will now be scored all hits 5 points.

### Pistol Stage

Stage 1 – 25YDS: Standing fire 5 shots, drop to kneeling, reload and fire and additional 5 shots, time limit 50 seconds. Execute a magazine change and prepare for stage 2.

Stage 2 – 25YDS-10YDS: Starting at 25YDS standing, advance abreast while firing 5 shots, safely reload while moving and fire 5 more shots while continuing to advance to the 10yd line, time limit 30 seconds. Targets will now be scored using ring value.